МРНТИ

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**New approaches of distant Foreign Language Teaching**

**Аңдатпа:** Мақалада заманауи ағымға сәйкес шетел тілін онлайн оқыту әдістерінің жаңа амалдары егжей-тегжейлі қарастырылады. Шетел тілін қашықтықтан оқытуда онлайн платформаларды, онлайн курстарды, және методикада ойын формаларын пайдалану, оқушылардың шет тілін үйренуге деген құлшынысын арттырады. Интернет пен озық технологиялар дәуірінде Kahoot, Learning App, Quiziiz, Quizlet, BilimLand, Google Form, Wordwall сияқты онлайн білім беру бағдарламары оқушылардың қызығушылығын және танымдық процестерін арттырады. Сонымен қатар оқушылардың оқу, жазылым, айтылым және тыңдау дағдыларын қалыптастыруға тікелей әсер етеді.

**Аннотация:** В статье подробно рассматриваются новые подходы к онлайн-обучению иностранному языку в соответствии с современными тенденциями. Использование онлайн-платформ, онлайн-курсов, игровых форм в методике дистанционного обучения иностранному языку повышает желание обучающихся изучать иностранный язык. В век Интернета и передовых технологий образовательные онлайн-программы, такие как Kahoot, Learning App, Quiziiz, Quizlet, BilimLand, Google Form, Wordwall повышают интерес учащихся и познавательные процессы. Это также оказывает непосредственное влияние на навыки чтения, письма, разговорной речи и аудирования учащихся.

**Abstract:** The article discusses in detail new approaches to online learning of a foreign language in accordance with modern trends. The use of online platforms, online courses, game forms in the method of distance learning a foreign language increases the desire of students to learn a foreign language. In the age of the Internet and advanced technologies, online educational programs such as Kahoot, Learning App, Quiziiz, Quizlet, BilimLand, Google Form, Wordwall increase student interest and cognitive processes. It also has a direct impact on students' reading, writing, speaking and listening skills.

**Key words:** distance learning, educational programs, online platforms, social networks, types of methods of distance learning of a foreign language

Today, ICTs are the basis of the processes of globalization and informatization of society, contribute to the formation of a multicultural world and clip culture, and have a significant impact on changing the lifestyle of students [1].

A feature of the current stage of development of information technologies is characterized by an unusually high degree of their integration into all spheres of human activity. By the end of the 20th century, ICT had become the basis for many other important technologies, including the basis for the development of ourselves. The concept of "information and communication technology" is currently one of the most popular and frequently used. Such popularity is due not only to the growing importance, but also to the rapid, extremely dynamic development of information technology.

In general, modern ICT in education can be characterized by:

♣ first, the breadth of their coverage of various "non-information" subject areas;

♣ secondly, the massive mastery of ICT by specialists in these areas, as a result of which ICT ceases to be the lot of a certain circle of the scientific and engineering elite and becomes an accessible tool for solving applied problems;

♣ thirdly, stimulating the development of ICT by identifying fundamentally new information needs and implementing the relevant functions.

As noted by S.S. Kunanbaev in the "Concept of foreign language education of the Republic of Kazakhstan", one of the main directions for improving the training of teaching staff in a foreign language is "mastering modern methods and technologies, including information and computer, foreign language education" [2].

A lesson using information technologies has the following advantages over a traditional lesson:

1. ICT allows you to expand the electronic form of training, as it provides information faster;

2.movements, sounds, and animations attract children's attention to themselves a little, increase students ' interest in the lesson, and increase their courage.

3.provides visual perception of the student's perception of the material and good memory. There are three types of memory: visual, auditory and motor

4.slideshows and video fragments can show moments of the environment that are difficult to explain: for example, the growth of a flower, the rotation of planets around the Sun, the vibration of a wave, the fall of rain.

5. you can also specify some actions that are difficult to explain in everyday life (for example, the appearance of sounds in nature; the operation of vehicles);

6.the use of information technologies contributes to the emergence of search activities of students.

The main goals of using distance learning technologies in English lessons are:

- increasing motivation to learn English through gamification;

- increasing the efficiency of mastering the material;

– development of independent work skills;

– development of group work skills;

– development of leadership qualities;

- Development of the ability to cooperate and work in a team.

During the distance learning format, a number of advantages and disadvantages of distance learning were identified:

The advantages include:

- Teachers continuously improve their skills by communicating in communities with teachers like themselves. Mutual exchange of ideas and mutual motivation - all this is reflected in the quality of teaching.

Constant self-education and inspiration at arm's length;

– a huge selection of online platforms, educational services;

- Ability to learn at your own pace – convenience of time planning;

– individual learning path.

There were a number of shortcomings in distance learning:

- lack of technical capabilities;

- control over the education of children here is not the same as in a regular school;

- a huge part of the educational material falls on the shoulders of the child and their parents;

– lack of practical knowledge;

– there is no physical interaction teacher-student.

Listening, speaking, memorizing lexical and grammatical structures, reading, project activities, sharing the space of an online platform during a lesson, and much more became possible thanks to the educational tools that I learned and implemented in my educational process.

I have identified several effective digital learning tools for myself:

1) Creating visual content (memory cards, visual dictionaries, interactive books and exercises, mental maps), as well as lesson schedules, duty schedules, certificates for encouragement, certificates and diplomas, the most effective are the following online services:

- Canva.com - graphic editor;

– Genial.ly is a tool for all kinds of interactive visual communication;

As for the Canva.com service, this resource has a “talking presentation” feature. The teacher can record a video lesson in the form of such a presentation with his own image and voice. You can leave this presentation as a presentation, or download it as a video. The students learned how to make all booklets, posters, brochures, greeting cards, infographics in the Canva.com graphics editor.

Finally, Visme is a digital classroom tool that allows educators and students to create presentations, infographics, reports, and other materials with visual content. Visme provides all kinds of templates and graphic resources to help you visualize any kind of data.

2) Placement of educational materials, presentations, links. The Padlet.com platform is perfect as a platform for posting and storing various teaching aids, presentations, documents for class management (acts, characteristics, psychological tests, class hours, etc.).

3) Online platforms. Google Jamboard.com, Miro.com are perfect for working during a distance as an online board. Students can attach stickers with answers, play board games, and complete interactive tasks. I would like to note the Nearpod online platform. It allows teachers to create presentations for their classes and share them with students right during the lesson. Nearpod provides a variety of pre-made, fully interactive lessons designed by subject matter experts for all school levels and subjects[3]

4) Testing. I use Google test forms in my educational activities to create tests and online surveys.

Quizizz.com is a quiz site. Students can take tests individually and participate in group quizzes. It is possible to create interactive presentations, select other users' quizzes and edit them as you wish.

5) Interactive exercises. The following online services are very popular:

- Learningapps.org - interactive exercises in many subjects. There are ready-made ones, and you can also create your own;

– The Udoba.org service allows you to quickly add dynamic exercises, games, timelines, videos with an integrated test to your course, create your own interactive videos.

– Wordwall.com is a huge community with ready-made interactive exercises and games. Also, the teacher can create his own interactive exercises on this service.

6) Presentations. Mentimeter - with the help of this service you can create interactive presentations. The convenience lies in the fact that the speaker can alternate slides for display and slides for interaction, conducting polls, collecting opinions, organizing voting. [4]

- Google presentations - the service is similar to Power Point, but has a number of significant advantages. You can create, edit and view presentations on any device, and even without an Internet connection, if you download the application. And the service supports collective editing.

– Prezi is a program that makes presentations look like one big map, on which you can place text, video, pictures and other information.

7) Educational quests, games. Board games and quests that I create in Genial.ly and Blooket.com. are very popular among my students. These services allow the teacher to create their own games and quests on any topic and in any scenario.

In conclusion I would like to say that the experience of teaching activity shows that the use of online services makes it possible to diversify learning activities, helps to significantly increase the motivation of students, which certainly helps in the formation of universal learning activities and, as a result, leads to an increase in student achievement.

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